# collective.table Documentation

Release 0.2alpha

# **CONTENTS**

Project title collective.table

Latest version 0.2alpha

URL http://pypi.python.org/pypi/collective.table

#### **Summary**

This is a Plone 4 add-on project for storing tabular data inside Plone.

CONTENTS 1

2 CONTENTS

**CHAPTER** 

ONE

## **TABLE OF CONTENTS**

#### 1.1 Definitions of basic terms

**TODO** Add some glossary entries.

#### 1.2 Developer conventions

#### 1.2.1 Quick start

If you have a Linux or OS X system already capable of running Plone then a quick start with collective.table is as follows:

```
$ git co git@github.com:nzupan/collective.table.git
$ cd collective.table/
$ virtualenv -p python2.6 --no-site-packages ./
$ bin/python bootstrap.py
$ bin/buildout

# start Zope
$ bin/instance fg
```

#### 1.2.2 Commit checklist

Before every commit you must:

- run all *Unit tests*.
- perform Syntax validation.
- add an entry to *Changelog* (if applicable).
- add an entry to Sphinx documentation (if applicable).

You can run all syntax check and all test with a single command:

```
$ ./pre-commit-check.sh
```

#### 1.2.3 Unit tests

Un-tested code is broken code.

For every feature you add to the codebase you must also add tests for it.

You can run tests like this:

```
.. sourcecode:: bash
$ bin/test -s collective.table
```

#### 1.2.4 Syntax validation

All Python source code should be *PEP-8* valid and checked for syntax errors. Tools for checking this are *pep8* and *pyflakes*.

If possible make your editor run pep8 and pyflakes on your current file every time you save it. Useful links:

- http://github.com/ppierre/python-pep8-tmbundle
- http://www.arthurkoziel.com/2008/06/28/pyflakes-installation-and-textmate-integration/

Alternatively you can use these two commands to check style manually:

```
$ bin/pyflakes collective
$ bin/pep8 collective
```

#### 1.2.5 Changelog

We track all feature-level changes to code inside docs/HISTORY.txt. Examples:

- · added feature X
- removed Y
- · fixed bug Z

#### 1.2.6 Sphinx documentation

Un-documented code is broken code.

For every feature you add to the codebase you must also add documentation for it in docs/sphinx/.

After adding documentation, re-build Sphinx and check how it is displayed:

```
.. sourcecode:: bash
```

\$ bin/sphinxbuilder \$ open docs/html/index.html

#### 1.2.7 Sorting imports

As a stylistic guide: Imports of code from other modules should always be alphabetically sorted with no empty lines between imports. The only exception to this rule is to keep one empty line between a group of from x import y and a group of import y imports.

## 1.3 API

1.3. API 5

collective.table Documentation, Release 0.2alpha					

**CHAPTER** 

**TWO** 

## **CHANGELOG**

## 2.1 0.2 (2011-07-20)

• Renamed README.txt to README.rst and added README as a soft-link. [zupo]

## 2.2 0.1 (2011-07-19)

• Initial release. [zupo]

## **ROADMAP**

#### 3.1 Current status

At this point, collective table offers only basic functionalities and is somewhat usable. It's in alpha stage so storage API *will* change and there will be *no migration path*. Do not use for storing important data just yet!

#### 3.2 Milestone Sauna Sprint

Both Nejc Zupan (GSoC student) and Martijn Pieters (mentor) will be attending the Plone Sauna Sprint 2011. During that week we will focus on the following:

- improve ZODB storage (sorting, filtering, scalability and such)
- improve UI
- add more tests (test coverage is already above 85%, btw)
- · unit-tests for Javascript

#### 3.3 Milestone End of GSoC

- battle-hardening what we produce during the Sauna Sprint
- selenium tests, ran regularly with help of jenkins.plone.org
- · improve user and developer documentation
- export data to csv, etc
- · screencast usage demo

#### 3.4 Milestone future

- column types (numeric, date, boolean, vocabularies, etc.)
- · add SQLAlchemy storage, based on SQLite by default
- · import from csv
- insertion of rows in the middle, together with concurrent editing

**CHAPTER** 

**FOUR** 

# **INDICES AND TABLES**

- genindex
- modindex
- search